

Why do I want to learn Programming: With my studies on Information Technology and my pursuit to be a technician, Programming is the closest thing to magic. It is the ability to speak to and control computers

1. Novice
 - a. The novice programmer is able to understand the scope of programming and its varying types
 - i. Programming software
 - ii. System software
 - iii. Application Software
 - iv. Utility Software
 - v. Driver software
 - vi. Game software
 - b. The novice programmer begins to learn the language of computers and choose the first languages he will use
 - i. Meta Code
 - ii. Machine Language
 - iii. Assembly language
 - iv. High level languages
 - v. Mark-up language
2. Apprentice
 - a. The apprentice Programmer studies other code layouts and aims to reproduce them. He aims for magnitude of study
3. Journeyman
 - a. The journeyman Programmer attempts creating his own code based on his prior learning. He is also able to charge for his services and develop code that can provide monetary compensation
4. Master
 - a. The master Programmer is able to create complex programs in a short amount of time, that is both valuable and well written.
5. Expert
 - a. The expert programmer is able to add to the field of programming.